# London Intergroup Workshop ESH

## **Meeting Serenity**

- Use a waiting room as a buffer; one person monitoring the waiting room and admitting attendees, ejecting obvious trolls and known troublemakers
- Three people scrolling through the attendee screens, checking people's names anonymous, and looking for bad behavior
- The meeting was locked for a few minutes after troublemakers ejected, so they couldn't re-enter (Peter's note: there is a Zoom setting to disable ejected people rejoining)

### **Numbers**

- Workshops weren't heavily announced in the US
- 160 first event, but marred by technical issues, demand may have been much higher
- 220 second event
- 118 third event

### Preparation

- What's App group used to coordinate volunteers outside chat
- Had a full-ish practice session Friday prior to each workshop
- All volunteers should log in a full hour before the workshop it took half an hour for some people to get in, Zoom can be very temperamental for large meetings
- Need to activate large meeting room option ahead of time

### **Format**

- Workshops started with introduction, Steps, Tradition, Symptoms, Tools this length of time allowed latecomers to sign in (there were aso delays in Zoom admitting so many people at once); this is also when attempts to disrupt the meeting took place
- Chat was turned off until the fellowship portion; many people initially abused the chat function, using it for flame wars or logorrhea

### Technical issues

- At least two hosts need to be logged in for large groups (100+)
- Sharing host logins led to some Zoom weirdness (Peter's note: let's explore using the meeting PIN instead, and co-hosts)
- Two trolls were ejected over the course of the workshops

## Roles - ca. 10 people total

- Introducer
- Presenter
- Head of security
- 3 or 4 co-hosts helping head of security
- Timekeeper
- Waiting room monitor
- Spotlight manager, also mute/unmute ( who gets the screen focus)
- Chat manager, cutting and pasting links etc.
- Screen share manager (with readings, etc.)
- All roles had backups within the team in case primary person lost connection or couldn't log in - this was vital - at one point two out of three hosts lost connection